

## Order of Operations

1

Solve in this order ↓

**Brackets** ()

**Indices** <sup>2</sup>

**Division** ÷

**Multiplication** ×

**Addition** +

**Subtraction** -

Example

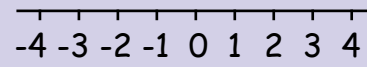
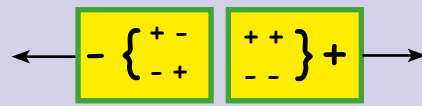
$$\begin{aligned} & 3 + (5 - 2)^2 \times 4 \\ &= 3 + (3)^2 \times 4 \\ &= 3 + 9 \times 4 \\ &= 3 + 36 \\ &= 39 \end{aligned}$$

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## Positive and Negative Numbers

2

### Addition and Subtraction

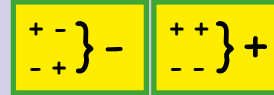


Examples

$$\begin{aligned} -2 + 3 &= 1 \\ -2 - 3 &= -5 \\ 2 - 3 &= -1 \\ 2 + (-3) &= -1 \end{aligned}$$

### Multiplication and Division

$$\begin{aligned} +3 \times +2 &= +6 \\ -3 \times -2 &= +6 \\ -3 \times +2 &= -6 \\ +3 \times -2 &= -6 \end{aligned}$$



$$\begin{aligned} +8 \div +4 &= +2 \\ -8 \div -4 &= +2 \\ -8 \div +4 &= -2 \\ +8 \div -4 &= -2 \end{aligned}$$

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## Prime Numbers

3

A **prime number** has **exactly two factors**: 1 and the number itself.

Example

The only factors of 5 are 1 and 5, so 5 is a prime number.

Note:  
1 is not a prime number.  
2 is the only even prime number.

**2, 3, 5, 7, 11, 13, 17, 19...**

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## Square Numbers

4

**1, 4, 9, 16, 25, 36 ...**  $n^2$

### Cube Numbers

**1, 8, 27, 64, 125, 216 ...**  $n^3$

### Triangular Numbers

**1, 3, 6, 10, 15, 21 ...**  $\frac{1}{2}n(n+1)$

### The Fibonacci Sequence

**1, 1, 2, 3, 5, 8, 13, ...**

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## Lowest Common Multiple (LCM)

5

The LCM of two or more numbers is the **lowest** number which is a **multiple** of all of them.

Example

Multiples of 3: 3, 6, 9, **12**, 15, 18, 21, **24**..

Multiples of 4: 4, 8, **12**, 16, 20, **24**..

**Common multiples** of 3 and 4: 12, 24, 36..

The LCM of 3 and 4 is 12.

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## Highest Common Factor (HCF)

6

The HCF of two or more numbers is the **highest** number which is a **factor** of all of them.

Example

Factors of 18: **1, 2, 3, 6**, 9 and 18

Factors of 24: **1, 2, 3, 4, 6**, 8, 12 and 24

**Common factors** of 18 and 24: 1, 2, 3 and 6

The HCF of 18 and 24 is 6.

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## Decimal Places

7

The number of decimal places (d.p.) tells you how many digits are needed after the decimal point.

Examples:

5.4837 is 5.484 to 3 d.p.

5.4837 is 5.48 to 2 d.p.

5.4837 is 5.5 to 1 d.p.

3.697 is 3.70 to 2 d.p.  
and 3.7 to 1 d.p.

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## Significant Figures

8

The number of significant figures (s.f.) shows how many digits are in the number.

eg 7 891 is 8 000 to 1 s.f.

3 032 is 3 030 to 3 s.f.

5.7125 is 5.71 to 3 s.f.

0.002812 is 0.003 to 1 s.f.

Zeros at the beginning and end of a number are not counted as they are only there to keep digits in the correct place value column.

Example

799 is 800 to 1s.f.  
and to 2 s.f.

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## Standard Form

9

$$1 \leq a < 10$$

$n$  is a positive or negative whole number.

$$a \times 10^n$$

Examples

$$2\ 510\ 000 = 2.51 \times 10^6$$

$$0.00003105 = 3.105 \times 10^{-5}$$

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## Index Notation

10

Notation	Example
$n^2 = n \times n$	$5^2 = 5 \times 5 = 25$
$n^3 = n \times n \times n$	$2^3 = 2 \times 2 \times 2 = 8$
$n^1 = n$	$9^1 = 9$
$n^0 = 1$	$342^0 = 1$
$(n^a)^b = n^{a \times b} = n^{ab}$	$(7^3)^2 = 7^3 \times 7^3 = 7^6$ $(7^3)^2 = 7^{3 \times 2} = 7^6$

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## Laws of Indices

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$$n^a \times n^b = n^{a+b}$$

Example:  $7^3 \times 7^2 = 7^{3+2} = 7^5$

$$7^3 \times 7^2 = 7 \times 7 \times 7 \times 7 \times 7 = 7^5$$

$$\frac{n^a}{n^b} = n^a \div n^b = n^{a-b}$$

Example:  $\frac{7^3}{7^2} = 7^3 \div 7^2 = 7^{3-2} = 7^1 = 7$

$$7^3 \div 7^2 = \frac{\overset{1}{\cancel{7}} \times \overset{1}{\cancel{7}} \times 7}{\underset{1}{\cancel{7}} \times \underset{1}{\cancel{7}}} = 7^1 = 7$$

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## The Unique Factorisation Theorem

12

Every integer greater than 1 is either a **prime number**, or is the **product** of prime numbers.

Example:

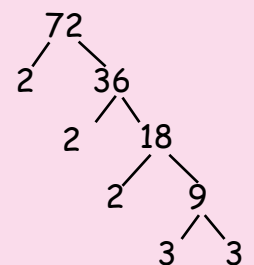
$$72 = 2 \times 36$$

$$72 = 2 \times 2 \times 18$$

$$72 = 2 \times 2 \times 2 \times 9$$

$$72 = 2 \times 2 \times 2 \times 3 \times 3$$

↑ ↑ ↑ ↑ ↑  
Prime Numbers



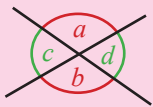
A product is the answer when 2 or more numbers are multiplied together.

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## Equal Angles

13

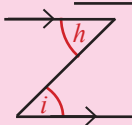
### Vertically opposite angles



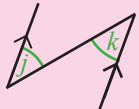
$$a^\circ = b^\circ$$

$$c^\circ = d^\circ$$

### Alternate angles

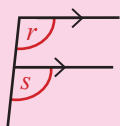


$$h^\circ = i^\circ$$

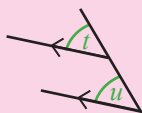


$$j^\circ = k^\circ$$

### Corresponding angles



$$r^\circ = s^\circ$$



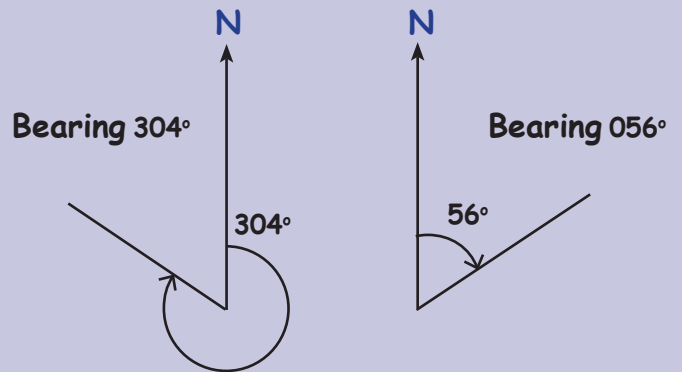
$$t^\circ = u^\circ$$

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## Bearings

14

Bearings are measured **clockwise** from **North** and have **three** digits.



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## The Angle Sum of a Triangle

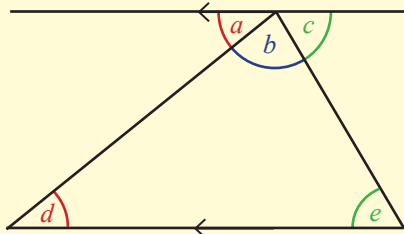
15

Alternate angles are equal so

$$a^\circ = d^\circ$$

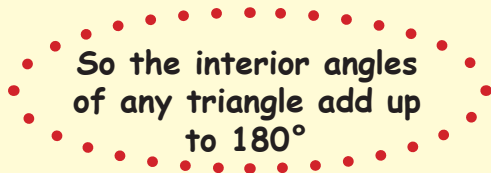
and

$$c^\circ = e^\circ$$



Angles on a straight line add up to  $180^\circ$

$$\text{So } a^\circ + b^\circ + c^\circ = 180^\circ$$

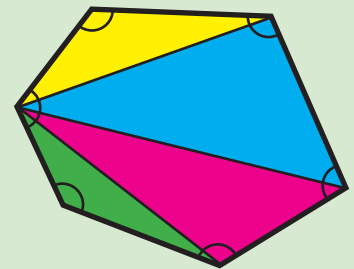


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## Interior Angles of Polygons

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A polygon with  $n$  sides can be split into  $n - 2$  triangles.



The sum of the angles of each triangle is  $180^\circ$ .

The sum of the interior angles of an  $n$  sided polygon is  $(n - 2) \times 180^\circ$ .

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## Similar Triangles

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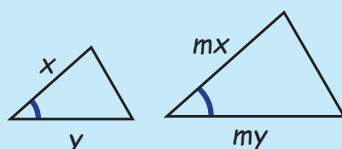
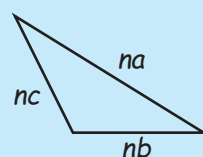
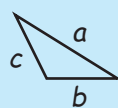
Similar triangles are the same shape but **different** sizes.

There are 3 ways to spot similar triangles:



corresponding angles all the same (AAA),

corresponding sides in the same proportion (SSS),

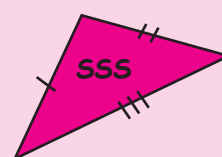


two pairs of sides in same proportion and included angle equal (SAS).

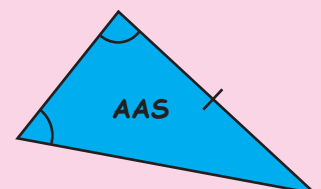
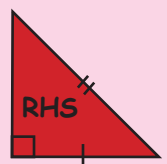
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## Congruent Triangles

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Congruent triangles are identical. There are five ways to identify congruent triangles.



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## Metric Measures

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10 millimetres (mm) = 1 centimetre (cm)

100 centimetres (cm) = 1 metre (m)

1000 metres (m) = 1 kilometre (km)

1000 grams (g) = 1 kilogram (kg)

1000 millilitres (ml) = 1 litre (l)

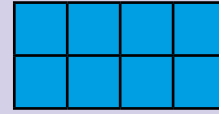
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## Area

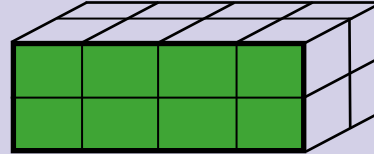
20

Area is measured in square units, units<sup>2</sup> e.g. cm<sup>2</sup>, m<sup>2</sup> and km<sup>2</sup>.

The **area** of a 2D (flat) shape is the amount of space inside the shape.



The **surface area** of a 3D (solid) shape is the area of each surface added up.

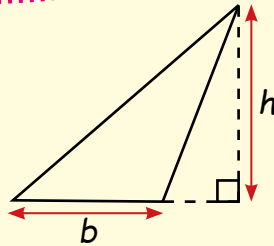
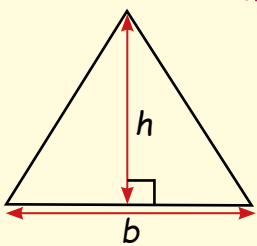


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## Triangles

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$$\text{Area } A = \frac{1}{2} b \times h$$



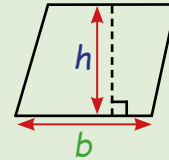
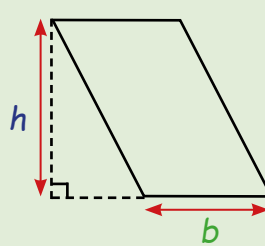
or  $\frac{b \times h}{2}$

or  $\frac{1}{2} (b \times h)$

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## Parallelograms and Trapeziums

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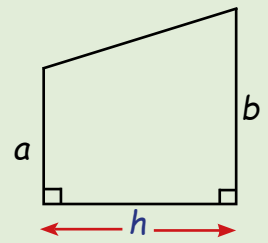
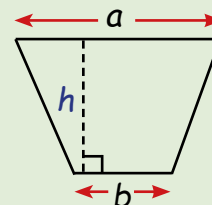


$$A = b \times h$$

$$A = \frac{a + b}{2} \times h$$

or  $\frac{(a + b)h}{2}$

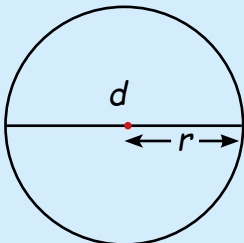
or  $\frac{1}{2} (a + b)h$



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## Circumference and Arc Length

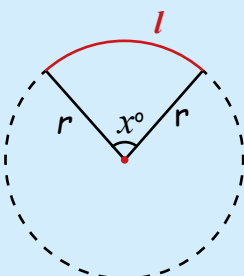
23



$$C = \pi d$$

or

$$C = 2\pi r$$

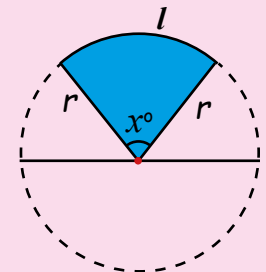
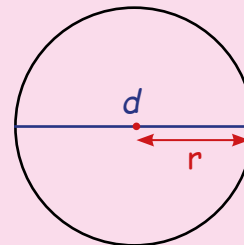


$$l = \frac{x}{360} \times 2\pi r$$

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## Areas of Circles and Sectors

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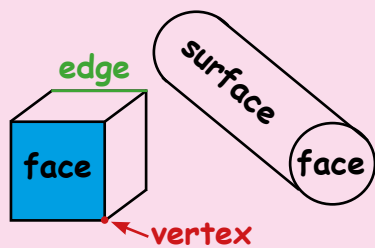
$$A = \pi r^2$$

$$A = \frac{x}{360} \times \pi r^2$$

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## Solids

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Solid	
Cylinder	
Cone	
Sphere	

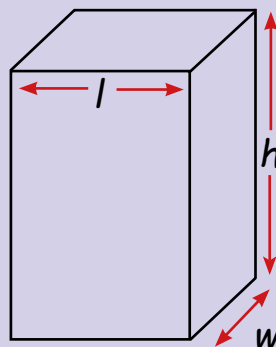
Solid		E	F	V
Cube		12	6	8
Cuboid		12	6	8
Square based pyramid		8	5	5
Triangular prism		9	5	6

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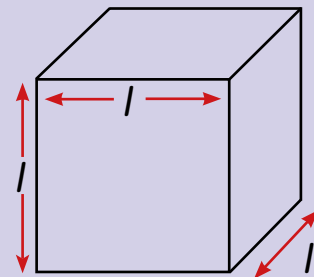
## Volumes of Cuboids and Cubes

26

Volume is measured in cubic units, units<sup>3</sup>  
e.g. cm<sup>3</sup>, m<sup>3</sup> and km<sup>3</sup>.



$$v = l \times w \times h$$



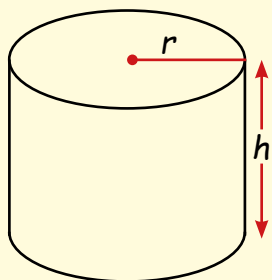
$$v = l \times l \times l = l^3$$

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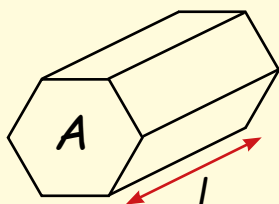
## Volumes of Cylinders and Prisms

27

$$v = \pi r^2 h$$



A prism has the same cross sectional area,  $A$ , all along its length.

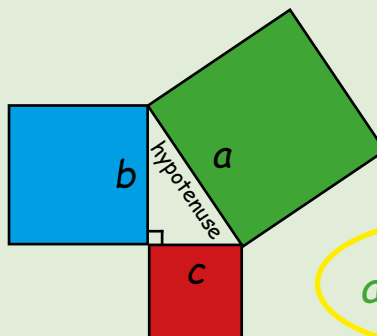


$$V = A \times l$$

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## Pythagoras' Theorem

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$$a^2 = b^2 + c^2$$

Rearrange to find the shorter sides:

$$c^2 = a^2 - b^2$$

and

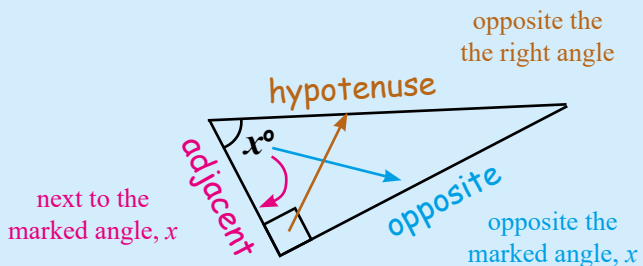
$$b^2 = a^2 - c^2$$

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## Trigonometry

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### Soh Cah Toa



$$\sin x^\circ = \frac{\text{opposite}}{\text{hypotenuse}}$$

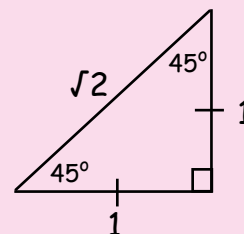
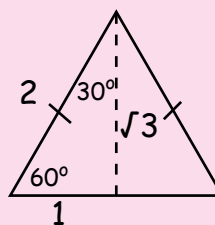
$$\cos x^\circ = \frac{\text{adjacent}}{\text{hypotenuse}}$$

$$\tan x^\circ = \frac{\text{opposite}}{\text{adjacent}}$$

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## Values of Trigonometrical Functions

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$$\sin 0^\circ = 0$$

$$\cos 0^\circ = 1$$

$$\tan 0^\circ = 0$$

$$\sin 30^\circ = \frac{1}{2}$$

$$\cos 30^\circ = \frac{\sqrt{3}}{2}$$

$$\tan 30^\circ = \frac{1}{\sqrt{3}}$$

$$\sin 45^\circ = \frac{1}{\sqrt{2}}$$

$$\cos 45^\circ = \frac{1}{\sqrt{2}}$$

$$\tan 45^\circ = 1$$

$$\sin 60^\circ = \frac{\sqrt{3}}{2}$$

$$\cos 60^\circ = \frac{1}{2}$$

$$\tan 60^\circ = \sqrt{3}$$

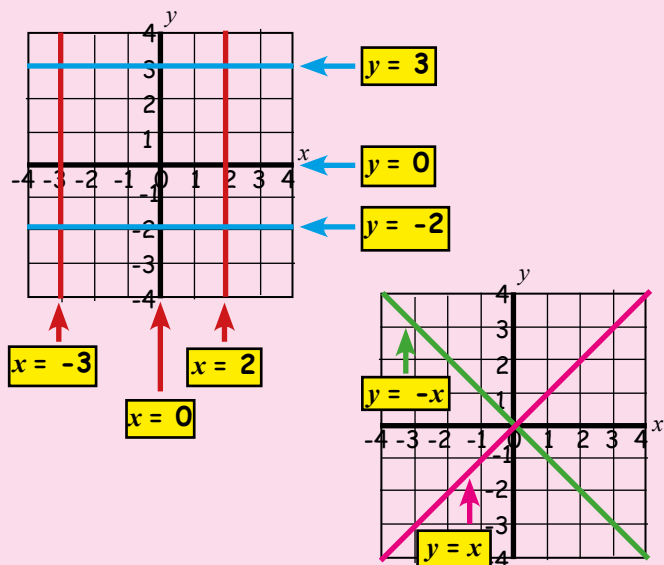
$$\sin 90^\circ = 1$$

$$\cos 90^\circ = 0$$

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## Straight Lines Graphs

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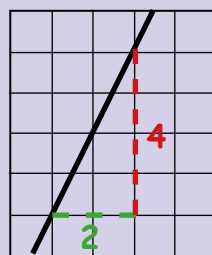
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## The Gradient of a Straight Line

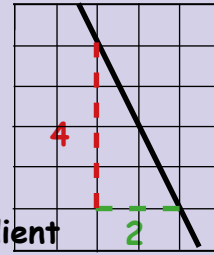
32

Positive Gradient

Negative Gradient



Gradient  
 $\frac{4}{2} = 2$



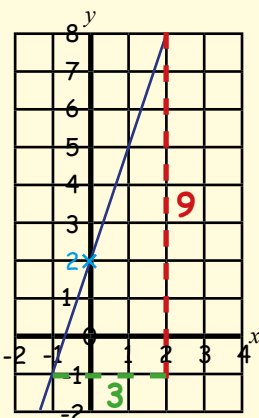
Gradient  
 $-\frac{4}{2} = -2$

$$\text{Gradient, } m = \frac{y_2 - y_1}{x_2 - x_1}$$

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## Equation of a Straight Line

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$$y = mx + c$$

Gradient  $m = \frac{9}{3} = 3$       y intercept  $c = 2$

Equation of the line  
 $y = mx + c$   
 $y = 3x + 2$

or use

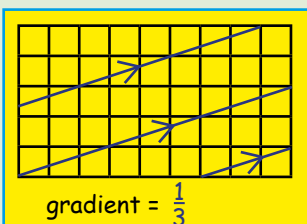
Given the gradient  $m$   
and a point on the line  $(x_1, y_1)$   
 $y - y_1 = m(x - x_1)$

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## Parallel and Perpendicular Lines

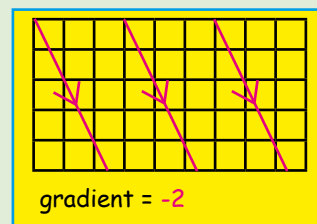
34

Parallel lines have the same gradient.



gradient =  $\frac{1}{3}$

$$y = \frac{1}{3}x + c$$



gradient =  $-2$

$$y = -2x + c$$

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## Quadratic Functions

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Graph of

$$y = x^2 + 2x - 3$$

or

$$y = (x - 1)(x + 3)$$

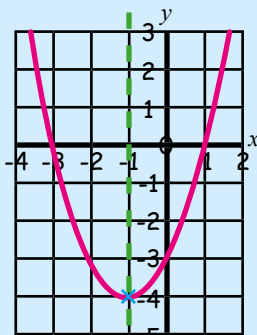
Roots of the equation  
show intersection  
(crossing) with x-axis

$$x^2 + 2x - 3 = 0$$

$$(x - 1)(x + 3) = 0$$

$$x = 1 \text{ and } x = -3$$

line of symmetry  
 $x = -1$



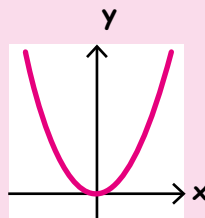
minimum turning  
point at  $(-1, -4)$

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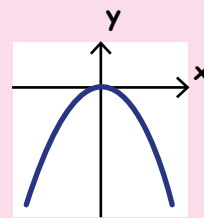
## Graph Shapes

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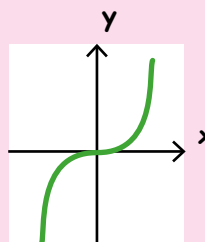
$$y = x^2$$



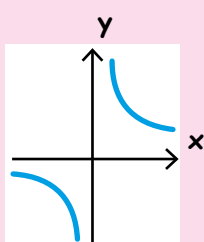
$$y = -x^2$$



$$y = x^3$$



$$y = \frac{1}{x}$$



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## Rotations

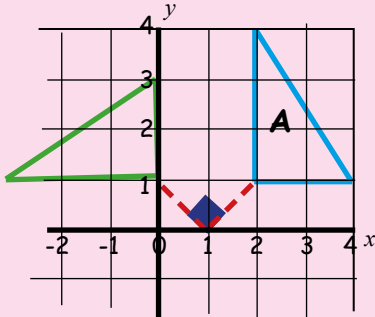
37

Rotations are described by

- 1). a direction (clockwise/anticlockwise)
- 2). amount of turn (angle in degrees)
- 3). a centre of rotation (a co-ordinate).

Triangle A is rotated

- 1). anticlockwise
- 2). through  $90^\circ$
- 3). with centre of rotation (1,0).

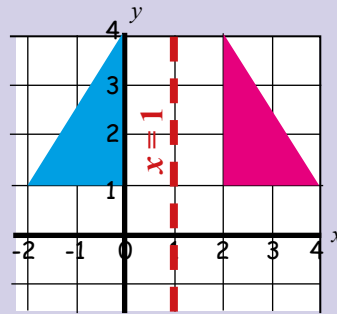


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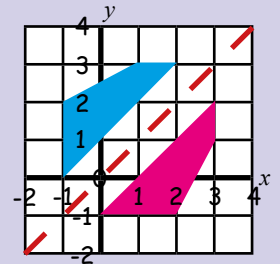
## Reflections

38

Reflections are described by a mirror line.



Reflection in the line  $x = 1$ .



Reflection in the line  $y = x$ .

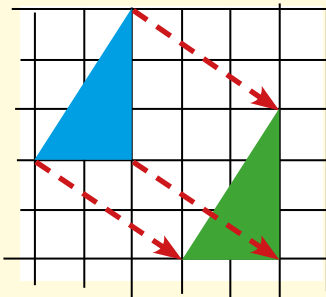
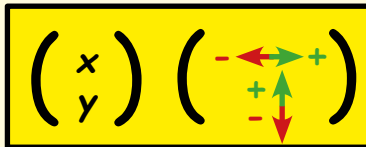
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## Translations

39

A translation slides an object, without turning it or changing its size.

Vector notation is used to describe translations.



$\begin{pmatrix} 3 \\ -2 \end{pmatrix}$  means move 3 to the right and 2 down

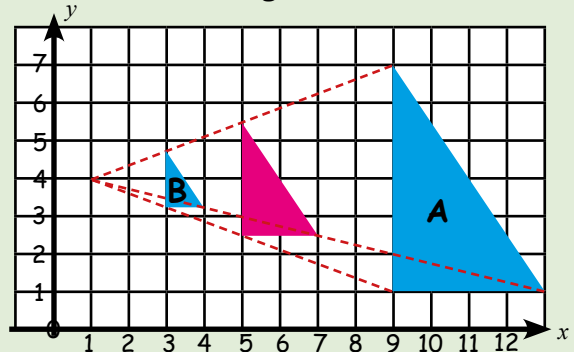
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## Enlargements

40

Enlargements are described by

- 1). a scale factor (a number),
- 2). a centre of enlargement (a co-ordinate).



A is enlargement scale factor 2 about (1, 4)  
B is enlargement scale factor  $\frac{1}{2}$  about (1, 4)

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## Vocabulary for Algebra

41

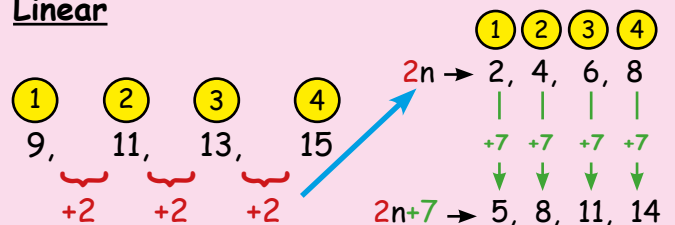
Word	Examples
Term	3, 9.1, $4f$ , $g^2$ , $-4a^3b^2$ , $\sqrt{c}$
Expression	$2a + 5b$ , $c^3 - 7$ , $p - 4q + 5r$
Equation	$n + 2 = 9$ , $m^2 = 25$ , $8d - 2e = 9$
Formula	$A = \pi r^2$ , $v = u + at$ , $a^2 = b^2 + c^2$
Inequality	$5 > 2$ , $p + q \geq 7$ , $6 \leq x < 11$
Identity	$4(a + b) \equiv 4a + 4b$ $(u + v)^2 \equiv u^2 + 2uv + v^2$

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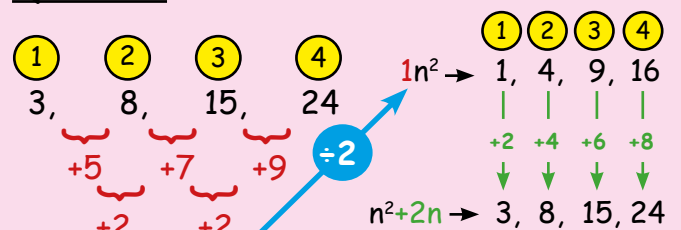
## Sequences ( $n^{\text{th}}$ Term)

42

### Linear



### Quadratic



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## The Difference of Two Squares

43

$$a^2 - b^2 = (a - b)(a + b)$$

### Examples

$$7^2 - 2^2 = (7 - 2)(7 + 2) = 5 \times 9 = 45$$

$$49^2 - 46^2 = (49 - 46)(49 + 46) = 3 \times 95 = 285$$

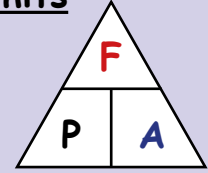
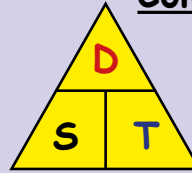
$$d^2 - 64 = d^2 - 8^2 = (d - 8)(d + 8)$$

$$9u^2 - 4v^2 = (3u)^2 - (2v)^2 = (3u - 2v)(3u + 2v)$$

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## Compound Units

44



$$\text{Speed} = \frac{\text{Distance}}{\text{Time}}$$

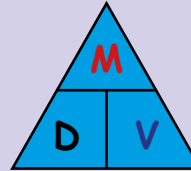
$$\text{Pressure} = \frac{\text{Force}}{\text{Area}}$$

$$\text{Time} = \frac{\text{Distance}}{\text{Speed}}$$

$$\text{Area} = \frac{\text{Force}}{\text{Pressure}}$$

$$\text{Distance} = \text{Speed} \times \text{Time}$$

$$\text{Force} = \text{Pressure} \times \text{Area}$$



$$\text{Density} = \frac{\text{Mass}}{\text{Volume}}$$

$$\text{Volume} = \frac{\text{Mass}}{\text{Density}}$$

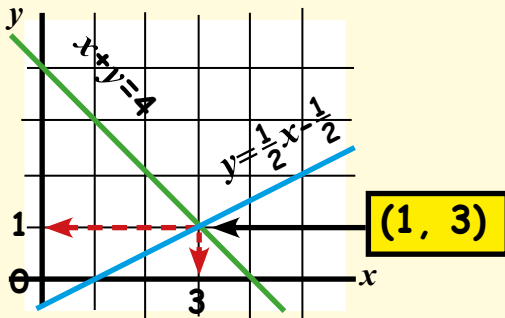
$$\text{Mass} = \text{Density} \times \text{Volume}$$

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## Simultaneous Equations

45

$$x + y = 4 \text{ and } y = \frac{1}{2}x - \frac{1}{2}$$



$$\text{Solution} \\ x = 1, y = 3$$

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## Proportion

46

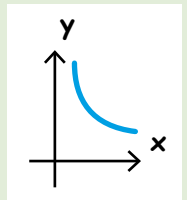
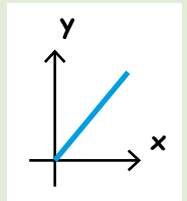
y is "directly proportional" to x is written

$$y \propto x \text{ or } y = kx$$

where k is a constant

y is "inversely proportional" to x is written

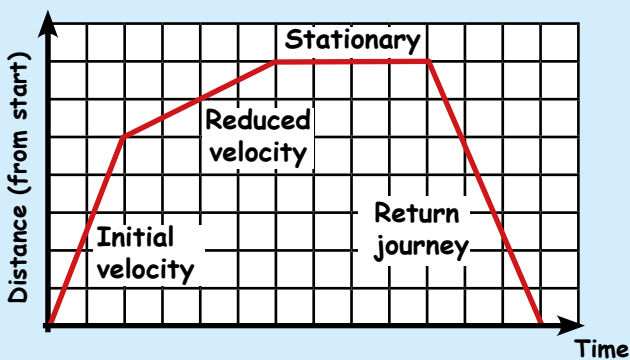
$$y \propto \frac{1}{x} \text{ or } y = \frac{k}{x}$$



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## Distance Time Graphs

47



$$\text{Gradient} = \frac{y}{x} = \text{velocity}$$

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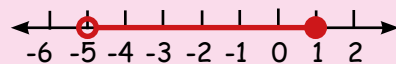
## Representing Inequalities

48

**Example 1**  $-7 < 2x + 3 \leq 5$

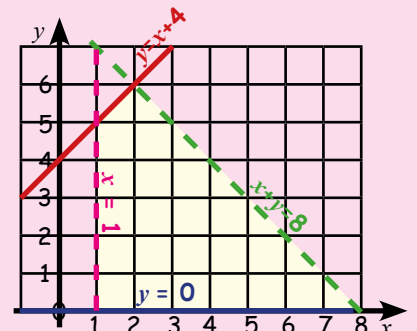
$$-10 < 2x \leq 2 \quad (-3)$$

$$-5 < x \leq 1 \quad (\div 2)$$



**Example 2**

$$\begin{aligned} x + y &< 8, \\ y &\leq x + 4, \\ y &\geq 0 \text{ and} \\ x &> 1. \end{aligned}$$



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## Types of Data

49

**Primary data** is data that is collected by you. You do a survey, experiment etc.

**Secondary data** has been collected by someone else. This may be found in journals, newspapers, the internet etc.

**Discrete data** can only have certain values. These values jump along the number line e.g. shoe size, number of shoes.

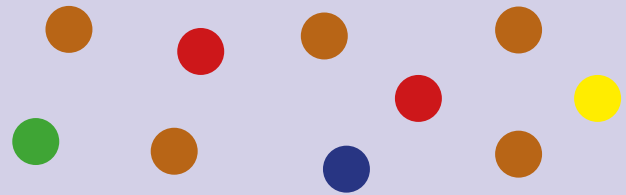
**Continuous data** can have any value along the number line (within a range) e.g. height, weight, time.

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## The Mode and Modal Class

50

The mode is the most common.



The modal colour of the spots is brown because there are more brown spots than any other colour.

When information is grouped in classes, the modal class is the most common class.

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## Median

51

The median is the middle value after the numbers have been *arranged in order*.

Example: 3, 5, **6**, 8, 15

**Median 6**

If there is no single middle value, the median is the mean of the two middle values.

$$\frac{8 + 11}{2} = \frac{19}{2} \quad \text{Median 9.5}$$

Example: 6, 7, **8, 11**, 14, 17

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## Finding the Mean

52

To find the mean of a set of values, **add** the values, then **divide** the total by the number of values.

Example

5 values

Find the mean of 8, 3, 6, 7 and 6.

$$\frac{8 + 3 + 6 + 7 + 6}{5} = \frac{30}{5} = 6$$

The mean is 6.

Note: Beware BIDMAS on a calculator!  
Press = after the addition before dividing.

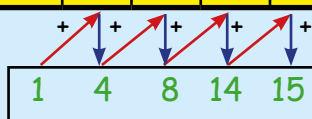
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## Median from a Frequency Table

53

Score	5	6	7	8	9	Total
Frequency	1	3	4	6	1	15

5<sup>th</sup>, 6<sup>th</sup>, 7<sup>th</sup> and 8<sup>th</sup> score in here.



Think of this as a list. The scores are:  
5, 6, 6, 6, 7, 7, 7, **7**, 8, 8, 8, 8, 8, 8, 9.

There are 15 scores. The 8<sup>th</sup> score, **7**, is the median because it is the middle score.

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## The Mean from a Frequency Table

54

Age, a	Frequency, f	a × f
11	3	11 × 3 = 33
12	5	12 × 5 = 60
13	2	13 × 2 = 26
Total	10	125

$$\text{Mean age} = \frac{125}{10} = 12.5$$

For grouped data (e.g.  $120 < h \leq 126$ ) multiply the **mid-point** (123) of each class by the frequency.

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## Probability

55

### The probability scale 1

Probability is always written as a **fraction**, a **decimal** or a **percentage**

e.g.  $\frac{1}{2}$ , 0.5, or 50%.

$$\text{Relative Frequency} = \frac{\text{Number of successful trials}}{\text{Total number of trials}}$$

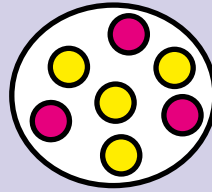
If the probability of A happening is  $x$ , the probability of A **not** happening is  $1 - x$ .

or if  $P(A) = x$  then  $P(A') = 1 - x$ .

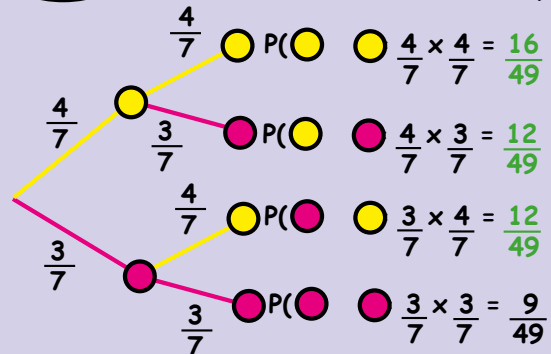
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## Tree Diagrams

56



Independent events  
Sampling with *replacement*  
(a ball is taken, replaced and another ball is chosen).



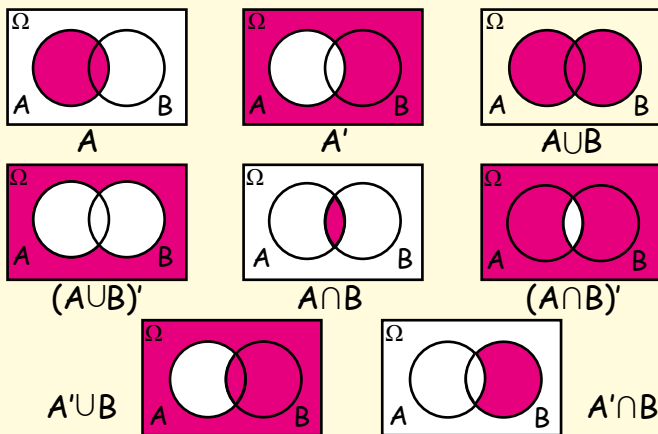
$$P(\text{At least 1 } \textcircled{Y}) = \frac{16}{49} + \frac{12}{49} + \frac{12}{49} = \frac{40}{49}$$

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## Set Notation and Venn Diagrams

57

- $A'$  → the complement of A (not A)
- $A \cup B$  → the union of A and B (combined)
- $A \cap B$  → the intersection of A and B (overlap)
- $\Omega$  or  $\xi$  → the universal set



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## Dependent and Independent Events

58

When the outcome of one event depends on the outcome of another event, the events are **dependent**.

When the outcome of one event has *no effect* on the outcome of another event, the events are **independent**.

To find the probability of two independent events, A and B, happening, **multiply** the probabilities. (AND rule)

$$P(A \text{ and } B) = P(A \cap B) = P(A) \times P(B)$$

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## Mutually Exclusive Events

59

If two events cannot happen at the same time they are **mutually exclusive**.

To find the probability of either A or B happening, for mutually exclusive events, **add the probabilities**. (OR rule)

$$P(A \text{ or } B) = P(A \cup B) = P(A) + P(B)$$

If events are not mutually exclusive, **add** the probabilities, then **subtract** the probability of both happening.

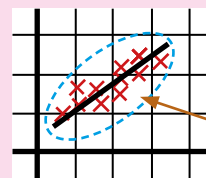
$$P(A \text{ or } B) = P(A \cup B) = P(A) + P(B) - P(A \text{ and } B)$$

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## Correlation and Line of Best Fit

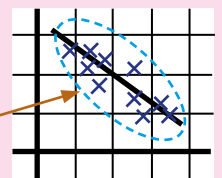
60

**Positive Correlation**



As one variable gets bigger, the other one also gets bigger.

**Negative Correlation**



As one variable gets bigger, the other one gets smaller.

**No Correlation**



**No line of best fit**

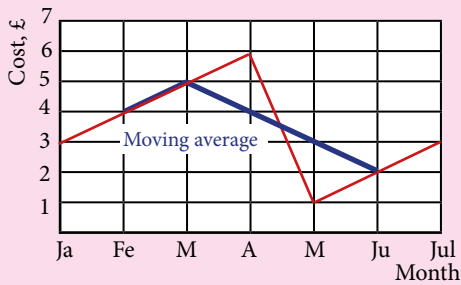
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## Moving Average/Time Series

61

**3-point moving average** - find mean of first 3 pieces of data, move along one - find mean of next 3 pieces of data etc.

Month	Jan	Feb	Mar	Apr	May	Jun	Jul
Cost, £	3	4	5	6	1	2	3
Mov Av		4	5	4	3	2	



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## Surveys

62

**Good** Keep it simple  
Use tick boxes  
Ensure all responses are covered

**Bad** No leading questions  
No personal questions  
No overlapping responses

**Random sample:** all members of the population have equal chance of being chosen.

**Stratified sample:** the population is divided into layers. The same proportion from each layer is surveyed as from the population.

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Tick the boxes when you know the facts.

- |                             |                             |                             |                             |                             |                             |
|-----------------------------|-----------------------------|-----------------------------|-----------------------------|-----------------------------|-----------------------------|
| 1 <input type="checkbox"/>  | 12 <input type="checkbox"/> | 23 <input type="checkbox"/> | 34 <input type="checkbox"/> | 45 <input type="checkbox"/> | 56 <input type="checkbox"/> |
| 2 <input type="checkbox"/>  | 13 <input type="checkbox"/> | 24 <input type="checkbox"/> | 35 <input type="checkbox"/> | 46 <input type="checkbox"/> | 57 <input type="checkbox"/> |
| 3 <input type="checkbox"/>  | 14 <input type="checkbox"/> | 25 <input type="checkbox"/> | 36 <input type="checkbox"/> | 47 <input type="checkbox"/> | 58 <input type="checkbox"/> |
| 4 <input type="checkbox"/>  | 15 <input type="checkbox"/> | 26 <input type="checkbox"/> | 37 <input type="checkbox"/> | 48 <input type="checkbox"/> | 59 <input type="checkbox"/> |
| 5 <input type="checkbox"/>  | 16 <input type="checkbox"/> | 27 <input type="checkbox"/> | 38 <input type="checkbox"/> | 49 <input type="checkbox"/> | 60 <input type="checkbox"/> |
| 6 <input type="checkbox"/>  | 17 <input type="checkbox"/> | 28 <input type="checkbox"/> | 39 <input type="checkbox"/> | 50 <input type="checkbox"/> | 61 <input type="checkbox"/> |
| 7 <input type="checkbox"/>  | 18 <input type="checkbox"/> | 29 <input type="checkbox"/> | 40 <input type="checkbox"/> | 51 <input type="checkbox"/> | 62 <input type="checkbox"/> |
| 8 <input type="checkbox"/>  | 19 <input type="checkbox"/> | 30 <input type="checkbox"/> | 41 <input type="checkbox"/> | 52 <input type="checkbox"/> |                             |
| 9 <input type="checkbox"/>  | 20 <input type="checkbox"/> | 31 <input type="checkbox"/> | 42 <input type="checkbox"/> | 53 <input type="checkbox"/> |                             |
| 10 <input type="checkbox"/> | 21 <input type="checkbox"/> | 32 <input type="checkbox"/> | 43 <input type="checkbox"/> | 54 <input type="checkbox"/> |                             |
| 11 <input type="checkbox"/> | 22 <input type="checkbox"/> | 33 <input type="checkbox"/> | 44 <input type="checkbox"/> | 55 <input type="checkbox"/> |                             |

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## How to use these revision cards

These cards are for **Foundation GCSE**.

Print out the revision cards in colour. Use the thickest paper your printer can take.

On the back of the cards make notes or write typical exam questions for this fact.

When you know the fact, tick the box for that card. Each card is numbered.

The cards are one small part of the revision process and only cover the key facts.

The best practise is to go through as many past papers as possible.

Go to [www.10ticks.co.uk/revision/GCSE](http://www.10ticks.co.uk/revision/GCSE) for past papers.

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- 4). A shopping cart will appear showing a one year subscription and the number of users
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- 6). Check that the price has been correctly updated and press **Checkout**
- 7). Ensure your personal details are correct and press **Confirm Details**
- 8). You will then be asked to put in your card details
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